

	Course: Social Studies 7
	Teacher: Penny Dundas
	Unit: Ancient Rome
	Date: March 31 - April 30
	Duration: 4 weeks/10 lessons
<p>Description: The ancient Romans, through their works and ingenuity, have contributed much to our present day society. This unit will explore their architectural feats, innovations, culture, and contributions to our current world. Students will gain knowledge and appreciation for the ancient Romans while engaged in technology activities, exploration, textual assignments, and online cooperative games. The unit will conclude with a creative unit project where students will create their own Roman comics.</p>	

	Big Ideas	Essential Questions
Understand	<p><i>Increasingly complex societies required new systems of laws and government.</i></p> <p><i>Geographic conditions shaped the emergence of civilizations.</i></p> <p><i>Economic specialization and trade networks can lead to conflict and cooperation between societies.</i></p>	<p><i>How did Ancient Rome shape civilization and influence history?</i></p> <p><i>What are the roles and responsibilities of government?</i></p> <p><i>What are the roles and responsibilities of citizens in a democracy?</i></p> <p><i>What did the Roman Empire contribute to the world?</i></p> <p><i>Why did the Roman Empire finally fall?</i></p> <p><i>How did the Roman government work and how did it change over time?</i></p>

Do	Core Competencies	
	<p><i>Critical Thinking</i> <i>Creative Thinking</i></p>	<p><i>Students will build their critical and reflective thinking skills through class discussions and debates in regards to Roman history. Creative thinking skills will develop with the unit project as students will have the opportunity to take what they have learned and re-imagine Roman history as a comic.</i></p>
	Curricular Competencies	
	<p><i>Assess the significance of people, places, events, or developments at particular times and places (significance)</i></p> <p><i>Characterize different time periods in history, including periods of progress and decline, and identify key turning points that marked periods of change (continuity and change)</i></p> <p><i>Determine which causes most influenced particular decisions, actions, or events, and assess their short- and long-term consequences (cause and consequence)</i></p>	<p><i>The curricular competencies will be taught primarily through the preliminary activities (see below). Students will explore Roman architectural innovations and debate which is the most significant. The unit will culminate in a creative and critical thinking project where students will recreate key characteristics of Ancient Rome on a comic storyboard.</i></p>

Know	Curricular Content	
	<p><i>Features and characteristics of civilizations, and factors that led to their rise and fall</i></p> <p><i>Social, political, legal, governmental, and economic systems and structures, including at least one indigenous to the Americas</i></p>	<p><i>The content will be taught through preliminary activities including creating maps; list and describe aspects of current Canadian laws and government structures that have evolved from ancient civilizations (e.g., rule of law, democracy, senate, representation); comparing current Canadian rights to those of Roman citizens; exploring architectural innovations.</i></p> <p>First Peoples Principles of Learning that will be explored: Learning is embedded in memory, history, and story. Learning involves recognizing the consequences of one's actions.</p>

Required Resources

Internet access - needed to access Google Drive and class folder

Computer with access to microphone/webcam

Smartphone or camera to take pictures of assignments completed on paper